ModdingLinked: Obsurdian Ls Logger version 5.14 at 2026-01-06 18:19:04
If this file is empty, then your game didn't crash or something went so wrong even crash logger was useless! :snig:
Topmost stack module is NOT ALWAYS the crash reason! Exercise caution when speculating!

When asking for help, please send the whole log file!

Playtime: 00:04:36

Exception: EXCEPTION_ACCESS_VIOLATION (C0000005)
Last Error: Not enough memory resources are available to process this command. (00000008)

Thread:

Calltrace:

ebp	Address	Function	Source
0x15C8F73C		nvd3dum (0x113C8CAA)	
0x15C8F790		nvd3dum (0x1134C9E6)	
0x15C8F7C0		nvd3dum (0x114CD9BA)	
0x15C8FF28		nvd3dum (0x1144BC40)	
0x15C8FF38		nvd3dum (0x11457107)	
0x15C8FF70		nvd3dum (0x1177FE23)	SetDependencyInfo+0x27BBE3
0x15C8FF80		KERNEL32 (0x1001FCC9)	BaseThreadInitThunk+0x19
0x15C8FFDC		ntdll (0x100682AE)	RtlGetAppContainerNamedObjectPath+0x11E
0x15C8FFEC		ntdll (0x1006827E)	RtlGetAppContainerNamedObjectPath+0xEE

Registry:

REG	Value	DEREFERENCE INFO
eax	0x00000000	
ebp	0x15C8F73C	
ebx	0x0FB2E400	
ecx	0xF3E518E0	
edi	0x5E756DB0	
edx	0x0FB2E400	
eip	0x6BF78CAA	
esi	0xF3E518E0	
esp	0x15C8F340	

Stack:

#	Value	DEREFERENCE INFO

00 | 0x5E756DB0 |
01 | 0x0FB2E400 |
02 | 0x5F164400 |
03 | 0x01990307 |
04 | 0xDB275008 |
05 | 0xDB27A5D8 |
06 | 0x5E458E00 |
07 | 0x01490000 |
08 | 0x76EB3EF6 |

Device
OS: "Windows 10 Home - 19045 (22H2)"
CPU: "AMD Ryzen 5 5500   "
GPU: "NVIDIA GeForce RTX 2060"
RAM: "16.00 GB"

Process' Memory:
Physical Usage: 2.68 GiB / 15.89 GiB (16.85%)
Virtual Usage: 3.79 GiB /   4.00 GiB (94.83%)

Graphics Memory:
Budget Usage: 2.09 GiB /   5.07 GiB (41.30%)

Game's Heaps:
Default Heap   162.19 MiB / 500.00 MiB (32.44%) (18070000 - 37470000)
Static Heap   656.79 KiB /   1.51 MiB (42.37%) (084B3020 - 08636820)
File Heap   3.51 MiB / 72.00 MiB (4.88%) (08640000 - 0CE40000)

Game's Total Memory:
Total Heap Memory: 166.34 MiB / 573.51 MiB (29.00%)
Total Pool Memory: 91.75 MiB / 132.00 MiB (69.51%)
Total Memory: 258.09 MiB / 705.51 MiB (36.58%)
Malloc Memory: 16.55 KiB

WARNING: NVTF.ini has bModifyDirectXBehavior=1 but bUseDefaultPoolForTextures=0! This can cause high memory usage and crashes when using texture mods!
	See https://performance.moddinglinked.com/falloutnv.html#NVTF on how to resolve this issue.

WARNING: High memory usage due to texture sharing! See above warning about NVTF!

Mods:

#	Mod	Author
00	FalloutNV.esm	ipely
01	DeadMoney.esm	jfader
02	HonestHearts.esm	jfader
03	OldWorldBlues.esm	jfader
04	LonesomeRoad.esm	jfader
05	GunRunnersArsenal.esm	jfader
06	ClassicPack.esm	jfader
07	MercenaryPack.esm	jfader
08	TribalPack.esm	jfader
09	CaravanPack.esm	jfader
0A	YUP - Base Game + All DLC.esm	Y|yukichigai
0B	YUPDate.esm	
0C	Unofficial Patch NVSE Plus.esp	The UPNVSEP Team
0D	NVMIM.esp	SciRika
0E	NVMIM - YUP Patch.esp	ModdingLinked
0F	NVMIM - YUPDate Patch.esp	ModdingLinked
10	fixy crap ue.esp	
11	Landscape Texture Improvements.esm	
12	Landscape Texture Improvements - YUP Patch.esm	
13	Landscape Disposition Fix.esm	Farsveinn
14	Placement Fixes.esm	
15	TLD_Travelers.esm	ElPascal
16	The Living Desert - YUP Patch.esp	Qolore7
17	Better Brotherhood.esm	PlatinumShad0w
18	DLC Enhancements.esp	PushTheWinButton
19	Goodies.esp	
1A	Goodies - Better Brotherhood Patch.esp	
1B	AguaFria.esm	
1C	Bad Touch.esm	
1D	Simple Character Expansions.esm	Machienzo - SupaSTO
1E	Energy and Associates.esm	
1F	Real Time Menus - Fixes.esm	Wall_SoGB
20	NavmeshOverhaul.esm	Inthegrave
21	Lucky - Vikki and Vance Casino Reward.esm	
22	Factions Reloaded Legion.esp	
23	Long15Reloaded.esm	
24	DryWellsReloaded.esm	
25	DecentProspectorSaloon.esm	Gosh
26	AfterglowNeonIllumination.esp	Gosh

27 | Goodies - Simple Character Expansions Patch.esp |
28 | Strip Lights Region Fix.esp | Nehred
29 | Landscape Disposition Fix - SLRF Patch.esp | ModdingLinked
2A | FNV FaceGen Fix.esp |
2B | The Mod Configuration Menu.esp | Pelinor
2C | Vanilla UI Plus.esp | Axonis
2D | JustAssortedMods.esp | yvileapsis and others
2E | Enhanced Movement.esp |
2F | Weathers Revised.esp | ConfidenceMan and doodlez
30 | DLC Enhancements - Weathers Revised Patch.esp |
PushTheWinButton
31 | Atmospheric Lighting Tweaks.esp |
32 | B42Inertia.esp | Xilandro Axeuora & JazzIsParis
33 | CC - Rain.esp |
34 | CC - 3D Rain.esp |
35 | VNV LOD Plugins.esp | ModdingLinked
36 | B42Dropmag.esp |
37 | 10mmpistolRedux.esp | Xamie :)
38 | 10mmSMGRedux.esp | Xamie :)
39 | PlasmaDefenderReplacer.esp |
3A | WWP 44 Mag Replacer.esp |
3B | DKSandFriendsFNV.esp |
3C | FalloutNVCheatTerminal.esp | gir489
3D | LaserRifleReplacer.esp |
3E | PowerArmorSize.esp |
3F | Rangers Don't Share Gloves.esp |
40 | zMCArmorCombatBOS_Vanilla.esp |
41 | Fallout 2 combat armor MK2 (remastered) replacer.esp |
42 | Fallout 2 combat armor (remastered) replacer b nonaddon.esp |
43 | P6 - Rad Suits.esp |
44 | BurnedManLives.esp |
45 | 10YearPack.esp |
46 | PBVehicles.esp |
47 | B - BrahminCart.esp |
48 | IMPACT.esp |
49 | Bullet Tracers NV.esp |
4A | Usable BAR.esp |
4B | DNWeathers.esp | Scott Clam
4C | WWP Cowboy Repeater.esp |
4D | Bullet Tracers NV Shotgun.esp |
4E | Classic Combat Armor Replacer Redux FNV.esp |
4F | Mk2 Replacer Redux Patch.esp |
50 | Classic Combat Armor Replacer Redux No Backpack.esp |
51 | Enclave and BoS Classic Combat Armor .esp | KnightVault

52 | HRRedux.esp |
53 | LegionArenaExpanded.esp |

Script Runners:

#	Filename
00	gl_LargeWastelandTequila.txt
01	gl_rum&nuka.txt
02	gr_0KEYWORDS.txt
03	gr_10mmP.txt
04	gr_10mmSMG.txt
05	gr_10PistolreFNV.txt
06	gr_10PistolreLS.txt
07	gr_10PistolreTTW.txt
08	gr_10PistolreYUP.txt
09	gr_127pistol.txt
0A	gr_22silP.txt
0B	gr_357mag.txt
0C	gr_44mag.txt
0D	gr_ARseries.txt
0E	gr_axes.txt
0F	gr_axes_TTW.txt
10	gr_BoostSkies.txt
11	gr_brushgun.txt
12	gr_DKSAttackMultReest.txt
13	gr_DKSreFNV.txt
14	gr_DKSreTTW.txt
15	gr_DustyDistance.txt
16	gr_Dynamite.txt
17	gr_emptysyringe.txt
18	gr_F310mmSMG.txt
19	gr_FNVPlasmaPistolre.txt
1A	gr_Goodies.txt
1B	gr_GrenadeThrow.txt
1C	gr_jipimprovedmenu.txt
1D	gr_JWHFontY.txt
1E	gr_L15DNWeathers.txt
1F	gr_LaserPistol.txt
20	gr_LegionSalute.txt
21	gr_LUMEN-LightMod.txt
22	gr_MCMExtender.txt
23	gr_NCRSalute.txt
24	gr_NoExitToMainMenu.txt
25	gr_P6AmmoCount.txt
26	gr_P6Explosives.txt

27 | gr_P6GloveFix.txt
28 | gr_P6Knives.txt
29 | gr_P6LAER.txt
2A | gr_P6MiniGunAmmoCount.txt
2B | gr_P6MiniGuns.txt
2C | gr_P6MissileLaunchers.txt
2D | gr_P6MissileLaunchersAmmo.txt
2E | gr_P6MissileLaunchersAmmo2.txt
2F | gr_P6MissileLaunchersAmmo3.txt
30 | gr_P6MissileLaunchersAmmo4.txt
31 | gr_P6PowerFists.txt
32 | gr_PBAlienBlaster.txt
33 | gr_PBAlienBlasterTTW.txt
34 | gr_PBPlasmaRifleFamily.txt
35 | gr_policepistol.txt
36 | gr_protonaxes.txt
37 | gr_rcw.txt
38 | gr_SonicEmitter & Pulse Gun.txt
39 | gr_ThrowingHatchet.txt
3A | gr_ThrowingKnifeSpeedFix.txt
3B | gr_TimeBomb.txt
3C | gr_TrailCarbine.txt
3D | gr_TTWBioGasCanister.txt
3E | gr_WAP hunting shotgun & riot.txt
3F | gr_wap22smg.txt
40 | gr_WAP45Auto.txt
41 | gr_WAPAMR.txt
42 | gr_wapCowboyRepeater.txt
43 | gr_wapgrenadelauncher.txt
44 | gr_wapvarmintrifle.txt
45 | gr_WWP Hunting Rifle.txt
46 | gr_wwp-huntingrevolver.txt
47 | gr_wwp-oliverantimaterielrifle.txt
48 | gr_wwp45smg.txt
49 | gr_wwp9MMPistol.txt
4A | gr_wwp9MMSMG.txt
4B | gr_wwpautorifle.txt
4C | gr_wwpBattleRifle.txt
4D | gr_wwpbozar.txt
4E | gr_wwpcaravan.txt
4F | gr_wwpgaussRifle.txt
50 | gr_wwpLMG.txt
51 | gr_WWPSawedOff.txt
52 | gr_wwpthatgun.txt

 53 | gr_x2antenna.txt
 54 | gr_Xam Hunting Rifle.txt
 55 | gr_zzz_pistol_127.txt
 56 | gr_zzzz_P6RadSuit.txt
 57 | gr_zzzz_RockHitter.txt
 58 | gr_zzzz_RockHitterTTW.txt
 59 | gx_MCMExtender.txt
 5A | ln_3rdPersonAimFix.txt
 5B | ln_AguaFria.txt
 5C | ln_B42BnBmsVerCheck.txt
 5D | ln_B42BnBoomsticks.txt
 5E | ln_B42Core.txt
 5F | ln_B42Optics.txt
 60 | ln_B42PatternEditor.txt
 61 | ln_B42Recoil.txt
 62 | ln_B42RecVerCheck.txt
 63 | ln_Bad Touch.txt
 64 | ln_FastDoctors.txt
 65 | ln_Goodies.txt
 66 | ln_HPControl.txt
 67 | ln_ISControl.txt
 68 | ln_JAMGrabTweak.txt
 69 | ln_MCMExtender.txt
 6A | ln_SleepWaitHardcoreNeeds.txt
 6B | ln_trueminigun.txt
 6C | ln_YUPDate.txt

Loaded assets:
Textures: 1390
  <=128: 239
  <=256: 432
  <=512: 303
  <=1024: 214
  <=2048: 167
  <=4096: 33
  <=8192: 2
Models: 990
FaceGen Models: 27
Animations: 1648

Module bases:
Address | Module | Version | Filepath
0x68AE0000 - 0x68B01000 | CSERHelper | 4.50.0.0 | C:/Program Files (x86)/Steam/CSERHelper.dll
0x68970000 - 0x68AD8000 | GameOverlayRenderer | 10.33.56.27 | C:/Program Files (x86)/Steam/GameOverlayRenderer.dll
0x68B40000 - 0x68C42000 | steam | Unknown | C:/Program Files (x86)/Steam/steam.dll
0x66F30000 - 0x68347000 | steamclient | 10.33.56.27 | C:/Program Files (x86)/Steam/steamclient.dll
0x68CF0000 - 0x68D8D000 | tier0_s | 10.33.56.27 | C:/Program Files (x86)/Steam/tier0_s.dll
0x68C50000 - 0x68CE5000 | vstdlib_s | 10.33.56.27 | C:/Program Files (x86)/Steam/vstdlib_s.dll
0x15450000 - 0x157E8000 | DiscordHook | Unknown | C:/Users/*****/AppData/Local/Discord/app-1.0.9219/modules/discord_hook-1/discord_hook/0c5a4c0eae96ff/DiscordHook.dll
0x50400000 - 0x505AB000 | nvse_dbghelp | 10.0.19041.5848 | C:/Users/*****/AppData/Local/Temp/nvse_dbghelp.dll
0x687C0000 - 0x688F6000 | AUDIOSES | 6.2.19041.5794 | C:/Windows/SYSTEM32/AUDIOSES.DLL
0x73A10000 - 0x73A1A000 | CRYPTBASE | 6.2.19041.3636 | C:/Windows/SYSTEM32/CRYPTBASE.DLL
0x65AA0000 - 0x65AAC000 | ColorAdapterClient | 6.2.19041.5129 | C:/Windows/SYSTEM32/ColorAdapterClient.dll
0x6A630000 - 0x6A6CB000 | CoreMessaging | 6.2.19041.5915 | C:/Windows/SYSTEM32/CoreMessaging.dll
0x698D0000 - 0x69B4F000 | CoreUIComponents | 6.2.19041.3636 | C:/Windows/SYSTEM32/CoreUIComponents.dll
0xAB100000 - 0xAB494000 | D3DCompiler_47 | 6.2.19041.3636 | C:/Windows/SYSTEM32/D3DCompiler_47.dll
0x74C90000 - 0x74CB9000 | DEVOBJ | 6.2.19041.5794 | C:/Windows/SYSTEM32/DEVOBJ.dll
0x736F0000 - 0x73727000 | DINPUT8 | 6.2.19041.1 | C:/Windows/SYSTEM32/DINPUT8.dll
0x693F0000 - 0x6946F000 | DSOUND | 6.2.19041.4355 | C:/Windows/SYSTEM32/DSOUND.dll
0x72B30000 - 0x72B3A000 | HID | 6.2.19041.3636 | C:/Windows/SYSTEM32/HID.DLL
0x73FD0000 - 0x74002000 | IPHLPAPI | 6.2.19041.3636 | C:/Windows/SYSTEM32/IPHLPAPI.DLL
0x65CC0000 - 0x65CD9000 | MSACM32 | 6.2.19041.1 | C:/Windows/SYSTEM32/MSACM32.DLL

0x68FF0000 - 0x6905D000 | MSVCP140 | 14.44.35211.0 | C:/Windows/SYSTEM32/MSVCP140.dll
0x745E0000 - 0x74632000 | MSWSOCK | 6.2.19041.5915 | C:/Windows/SYSTEM32/MSWSOCK.dll
0x73620000 - 0x736E0000 | PROPSYS | 7.0.19041.5794 | C:/Windows/SYSTEM32/PROPSYS.dll
0x65CE0000 - 0x65D0A000 | RTWorkQ | 6.2.19041.4842 | C:/Windows/SYSTEM32/RTWorkQ.DLL
0x736E0000 - 0x736EA000 | Secur32 | 6.2.19041.3636 | C:/Windows/SYSTEM32/Secur32.dll
0x73730000 - 0x73751000 | SspiCli | 6.2.19041.6328 | C:/Windows/SYSTEM32/SspiCli.dll
0x72B90000 - 0x72C25000 | TextShaping | Unknown | C:/Windows/SYSTEM32/TextShaping.dll
0x6EE30000 - 0x6EE3D000 | UMPDC | Unknown | C:/Windows/SYSTEM32/UMPDC.dll
0x72EF0000 - 0x72F15000 | USERENV | 6.2.19041.5794 | C:/Windows/SYSTEM32/USERENV.dll
0x68FD0000 - 0x68FE5000 | VCRUNTIME140 | 14.44.35211.0 | C:/Windows/SYSTEM32/VCRUNTIME140.dll
0x6EE90000 - 0x6EEB8000 | WINMM | 6.2.19041.3636 | C:/Windows/SYSTEM32/WINMM.dll
0x74CD0000 - 0x74CD8000 | WSOCK32 | 6.2.19041.1 | C:/Windows/SYSTEM32/WSOCK32.dll
0x74640000 - 0x74665000 | Wldp | 6.2.19041.5794 | C:/Windows/SYSTEM32/Wldp.dll
0x015A0000 - 0x015B6000 | XINPUT1_3 | 9.18.944.0 | C:/Windows/SYSTEM32/XINPUT1_3.dll
0x72DE0000 - 0x72E84000 | apphelp | 6.2.19041.6157 | C:/Windows/SYSTEM32/apphelp.dll
0x686B0000 - 0x686B8000 | avrt | 6.2.19041.5438 | C:/Windows/SYSTEM32/avrt.dll
0x722D0000 - 0x722F6000 | cryptnet | 6.2.19041.3636 | C:/Windows/SYSTEM32/cryptnet.dll
0x72740000 - 0x728D2000 | d3d9 | 6.2.19041.5794 | C:/Windows/SYSTEM32/d3d9.dll
0x69470000 - 0x69838000 | d3dx9_38 | 9.23.949.2378 | C:/Windows/SYSTEM32/d3dx9_38.dll
0x68DD0000 - 0x68FCF000 | d3dx9_43 | 9.29.952.3111 | C:/Windows/SYSTEM32/d3dx9_43.dll
0x68B10000 - 0x68B3B000 | dbgcore | 6.2.19041.5794 | C:/Windows/SYSTEM32/dbgcore.DLL
0x68350000 - 0x684FB000 | dbghelp | 6.2.19041.5848 | C:/Windows/SYSTEM32/dbghelp.dll

0x66B60000 - 0x66CC5000 | dcomp | 6.2.19041.6157 | C:/Windows/SYSTEM32/dcomp.dll
0x721D0000 - 0x722D0000 | drvstore | 6.2.19041.5794 | C:/Windows/SYSTEM32/drvstore.dll
0x72710000 - 0x72736000 | dwmapi | 6.2.19041.6157 | C:/Windows/SYSTEM32/dwmapi.dll
0x68770000 - 0x6879C000 | dxcore | 6.2.19041.5794 | C:/Windows/SYSTEM32/dxcore.dll
0x6AAC0000 - 0x6AB85000 | dxgi | 6.2.19041.5794 | C:/Windows/SYSTEM32/dxgi.dll
0x687A0000 - 0x687BE000 | gpapi | 6.2.19041.3636 | C:/Windows/SYSTEM32/gpapi.dll
0x690A0000 - 0x6918D000 | inputhost | 6.2.19041.5848 | C:/Windows/SYSTEM32/inputhost.dll
0x737E0000 - 0x737EF000 | kernel.appcore | 6.2.19041.3758 | C:/Windows/SYSTEM32/kernel.appcore.dll
0x65B70000 - 0x65B77000 | ksuser | 6.2.19041.1 | C:/Windows/SYSTEM32/ksuser.dll
0x65D10000 - 0x65E89000 | mfplat | 6.2.19041.6280 | C:/Windows/SYSTEM32/mfplat.DLL
0x65B50000 - 0x65B58000 | midimap | 6.2.19041.3636 | C:/Windows/SYSTEM32/midimap.dll
0x65B60000 - 0x65B6A000 | msacm32 | 6.2.19041.3636 | C:/Windows/SYSTEM32/msacm32.drv
0x74CC0000 - 0x74CCE000 | msasn1 | 6.2.19041.3636 | C:/Windows/SYSTEM32/msasn1.dll
0x65AB0000 - 0x65B43000 | mscms | 6.2.19041.5794 | C:/Windows/SYSTEM32/mscms.dll
0x686C0000 - 0x686C9000 | msdmo | 6.2.19041.1 | C:/Windows/SYSTEM32/msdmo.dll
0x76E70000 - 0x77014000 | ntdll | 6.2.19041.6456 | C:/Windows/SYSTEM32/ntdll.dll
0x74090000 - 0x740B9000 | ntmarta | 6.2.19041.3636 | C:/Windows/SYSTEM32/ntmarta.dll
0x66680000 - 0x66B58000 | nvapi | 32.0.15.8180 | C:/Windows/SYSTEM32/nvapi.dll
0x6EE40000 - 0x6EE84000 | powrprof | 6.2.19041.3636 | C:/Windows/SYSTEM32/powrprof.dll
0x735F0000 - 0x7360B000 | profapi | 6.2.19041.6033 | C:/Windows/SYSTEM32/profapi.dll
0x6A620000 - 0x6A62F000 | resourcepolicyclient | 6.2.19041.4355 | C:/Windows/SYSTEM32/resourcepolicyclient.dll
0x69B50000 - 0x69C09000 | textinputframework | 6.2.19041.5794 | C:/Windows/SYSTEM32/textinputframework.dll

0x663E0000 - 0x66571000 | twinapi.appcore | 6.2.19041.5848 | C:/Windows/SYSTEM32/twinapi.appcore.dll
0x740C0000 - 0x740C8000 | version | 6.2.19041.3636 | C:/Windows/SYSTEM32/version.dll
0x65B80000 - 0x65BBA000 | wdmaud | 6.2.19041.4355 | C:/Windows/SYSTEM32/wdmaud.drv
0x74670000 - 0x74C89000 | windows.storage | 6.2.19041.6456 | C:/Windows/SYSTEM32/windows.storage.dll
0x72B40000 - 0x72B5D000 | winmmbase | 6.2.19041.1 | C:/Windows/SYSTEM32/winmmbase.dll
0x73010000 - 0x730ED000 | wintypes | 6.2.19041.6456 | C:/Windows/SYSTEM32/wintypes.dll
0x76CA0000 - 0x76D1D000 | ADVAPI32 | 6.2.19041.6328 | C:/Windows/System32/ADVAPI32.dll
0x75E60000 - 0x75F5F000 | CRYPT32 | 6.2.19041.6157 | C:/Windows/System32/CRYPT32.dll
0x72B10000 - 0x72B23000 | CRYPTSP | 6.2.19041.5856 | C:/Windows/System32/CRYPTSP.dll
0x13780000 - 0x1382C000 | NvMemMapStorage | Unknown | C:/Windows/System32/DriverStore/FileRepository/nv_dispi.inf_amd64_20ae8f14a487d5db/NvMemMapStorage.dll
0x6ABB0000 - 0x6EE2A000 | nvd3dum | 32.0.15.8180 | C:/Windows/System32/DriverStore/FileRepository/nv_dispi.inf_amd64_20ae8f14a487d5db/nvd3dum.dll
0x6EF70000 - 0x721CA000 | nvgpucomp32 | 32.0.15.8180 | C:/Windows/System32/DriverStore/FileRepository/nv_dispi.inf_amd64_20ae8f14a487d5db/nvgpucomp32.dll
0x72300000 - 0x7239C000 | nvldumd | 32.0.15.8180 | C:/Windows/System32/DriverStore/FileRepository/nv_dispi.inf_amd64_20ae8f14a487d5db/nvldumd.dll
0x66CD0000 - 0x66E10000 | nvppe | 32.0.15.8180 | C:/Windows/System32/DriverStore/FileRepository/nv_dispi.inf_amd64_20ae8f14a487d5db/nvppe.dll
0x761F0000 - 0x76213000 | GDI32 | 6.2.19041.6157 | C:/Windows/System32/GDI32.dll
0x760A0000 - 0x760C5000 | IMM32 | 6.2.19041.6157 | C:/Windows/System32/IMM32.DLL
0x75410000 - 0x75500000 | KERNEL32 | 6.2.19041.6456 | C:/Windows/System32/KERNEL32.DLL
0x76A60000 - 0x76C99000 | KERNELBASE | 6.2.19041.6456 | C:/Windows/System32/KERNELBASE.dll
0x68900000 - 0x6896B000 | MMDevApi | 6.2.19041.5915 | C:/Windows/System32/MMDevApi.dll

0x75500000 - 0x755D4000 | MSCTF | 6.2.19041.5794 | C:/Windows/System32/MSCTF.dll
0x769C0000 - 0x76A56000 | OLEAUT32 | 6.2.19041.3636 | C:/Windows/System32/OLEAUT32.dll
0x75350000 - 0x75409000 | RPCRT4 | 6.2.19041.6392 | C:/Windows/System32/RPCRT4.dll
0x75830000 - 0x75C6A000 | SETUPAPI | 6.2.19041.5794 | C:/Windows/System32/SETUPAPI.dll
0x74D70000 - 0x7534B000 | SHELL32 | 6.2.19041.6456 | C:/Windows/System32/SHELL32.dll
0x76050000 - 0x76099000 | SHLWAPI | 6.2.19041.6392 | C:/Windows/System32/SHLWAPI.dll
0x75690000 - 0x7582D000 | USER32 | 6.2.19041.6456 | C:/Windows/System32/USER32.dll
0x65FC0000 - 0x65FFD000 | WMASF | 12.0.19041.1 | C:/Windows/System32/WMASF.DLL
0x66000000 - 0x66210000 | WMVCore | 12.0.19041.6456 | C:/Windows/System32/WMVCore.DLL
0x762B0000 - 0x76313000 | WS2_32 | 6.2.19041.3636 | C:/Windows/System32/WS2_32.dll
0x686F0000 - 0x68763000 | WindowManagementAPI | Unknown | C:/Windows/System32/WindowManagementAPI.dll
0x65A60000 - 0x65A91000 | Windows.Internal.Graphics.Display.DisplayColorManagement | 6.2.19041.5848 | C:/Windows/System32/Windows.Internal.Graphics.Display.DisplayColorManagement.dll
0x66580000 - 0x66673000 | Windows.UI | 6.2.19041.5794 | C:/Windows/System32/Windows.UI.dll
0x75670000 - 0x75689000 | bcrypt | 6.2.19041.5438 | C:/Windows/System32/bcrypt.dll
0x764C0000 - 0x7651F000 | bcryptPrimitives | 6.2.19041.5438 | C:/Windows/System32/bcryptPrimitives.dll
0x76480000 - 0x764BB000 | cfgmgr32 | 6.2.19041.3996 | C:/Windows/System32/cfgmgr32.dll
0x75C70000 - 0x75CEE000 | clbcatq | 2001.12.10941.16384 | C:/Windows/System32/clbcatq.dll
0x76580000 - 0x76800000 | combase | 6.2.19041.6456 | C:/Windows/System32/combase.dll
0x686D0000 - 0x686E8000 | devenum | 6.2.19041.4355 | C:/Windows/System32/devenum.dll
0x75F60000 - 0x76047000 | gdi32full | 6.2.19041.6456 | C:/Windows/System32/gdi32full.dll
0x74CE0000 - 0x74CF9000 | imagehlp | 6.2.19041.3636 | C:/Windows/System32/imagehlp.dll

0x65CA0000 - 0x65CB5000 | l3codeca | 1.9.0.401 | C:/Windows/System32/l3codeca.acm
0x65EB0000 - 0x65FB6000 | mfperfhelper | 6.2.19041.1 | C:/Windows/System32/mfperfhelper.dll
0x65E90000 - 0x65EA7000 | mp3dmod | 6.2.19041.1 | C:/Windows/System32/mp3dmod.dll
0x65BC0000 - 0x65C96000 | msmpeg2adec | 6.2.19041.6093 | C:/Windows/System32/msmpeg2adec.dll
0x76D80000 - 0x76DFB000 | msvcp_win | 6.2.19041.3636 | C:/Windows/System32/msvcp_win.dll
0x768F0000 - 0x769AF000 | msvcrt | 7.0.19041.3636 | C:/Windows/System32/msvcrt.dll
0x76800000 - 0x768E3000 | ole32 | 6.2.19041.5915 | C:/Windows/System32/ole32.dll
0x769B0000 - 0x769B6000 | psapi | 6.2.19041.3636 | C:/Windows/System32/psapi.dll
0x66210000 - 0x66232000 | qasf | 12.0.19041.1 | C:/Windows/System32/qasf.dll
0x66240000 - 0x663DA000 | quartz | 6.2.19041.5856 | C:/Windows/System32/quartz.dll
0x76330000 - 0x763A7000 | sechost | 6.2.19041.6328 | C:/Windows/System32/sechost.dll
0x755E0000 - 0x75667000 | shcore | 6.2.19041.5794 | C:/Windows/System32/shcore.dll
0x760D0000 - 0x761F0000 | ucrtbase | 6.2.19041.3636 | C:/Windows/System32/ucrtbase.dll
0x763B0000 - 0x763C8000 | win32u | 6.2.19041.6456 | C:/Windows/System32/win32u.dll
0x76520000 - 0x76579000 | wintrust | 6.2.19041.6456 | C:/Windows/System32/wintrust.dll
0x69840000 - 0x698CD000 | COMCTL32 | 5.82.19041.6280 | C:/Windows/WinSxS/x86_microsoft.windows.common-controls_6595b64144ccf1df_5.82.19041.6280_none_c0dab36c38bfeda0/COMCTL32.dll
0x728E0000 - 0x72A49000 | gdiplus | 6.2.19041.6456 | C:/Windows/WinSxS/x86_microsoft.windows.gdiplus_6595b64144ccf1df_1.1.19041.6456_none_d950d087e104e52a/gdiplus.dll
0x66E10000 - 0x66F26000 | nvspcap | 11.0.5.420 | C:/Windows/system32/nvspcap.dll
0x72AD0000 - 0x72B01000 | rsaenh | 6.2.19041.6093 | C:/Windows/system32/rsaenh.dll
0x73760000 - 0x737D4000 | uxtheme | 6.2.19041.6392 | C:/Windows/system32/uxtheme.dll
0x034A0000 - 0x034B1000 | CellOffsetGenerator | Unknown | F:/Modlists/VNV/mods/Cell Offset Generator - NVSE/nvse/plugins/CellOffsetGenerator.dll

0x082D0000 - 0x0830B000 | CrashLogger | 514 | F:/Modlists/VNV/mods/Crash Logger/nvse/plugins/CrashLogger.dll
0x034F0000 - 0x034FA000 | NVTF | 1061 | F:/Modlists/VNV/mods/NVTF/NVSE/Plugins/NVTF.dll
0x69190000 - 0x69317000 | usvfs_x86 | 0.5.6.1 | F:/Modlists/VNV/usvfs_x86.dll
0x0DE50000 - 0x0DE67000 | ActorCauseSaveBloatFix | 1 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/ActorCauseSaveBloatFix.dll
0x08490000 - 0x08499000 | Alpha Fixes | 252 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/Alpha Fixes.dll
0x0DE80000 - 0x0DEB1000 | BetterCaravan | 1.6.0.0 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/BetterCaravan.dll
0x0DED0000 - 0x0DED7000 | BetterTransitions | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/BetterTransitions.dll
0x0DEF0000 - 0x0DF1F000 | BookMenuRestored | 1.3.0.0 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/BookMenuRestored.dll
0x68DB0000 - 0x68DCA000 | ClimateControl | 0 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/ClimateControl.dll
0x68D90000 - 0x68DB0000 | CloudUpgrade | 0 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/CloudUpgrade.dll
0x0DF50000 - 0x0DF62000 | DepthResolve | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/DepthResolve.dll
0x0DF80000 - 0x0DFB7000 | DiaMoveNVSE | 1 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/DiaMoveNVSE.dll
0x0DFD0000 - 0x0DFD6000 | DoF-Fix | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/DoF-Fix.dll
0x0E500000 - 0x0E519000 | EngineOptimizations | 100 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/EngineOptimizations.dll
0x0E520000 - 0x0E544000 | ExternalEmittanceFix | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/ExternalEmittanceFix.dll
0x0E560000 - 0x0E569000 | Fallout Shader Loader | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/Fallout Shader Loader.dll
0x0E580000 - 0x0E596000 | HDPipboy | 1 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/HDPipboy.dll
0x0E5B0000 - 0x0E5C6000 | HighResLocalMaps | 12 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/HighResLocalMaps.dll

0x0E5E0000 - 0x0E5E6000 | HighResWaterDepth | 11 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/HighResWaterDepth.dll
0x0E820000 - 0x0E82C000 | LOD Fixes | 133 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/LOD Fixes.dll
0x0E840000 - 0x0E847000 | LODFlickerFix | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/LODFlickerFix.dll
0x0E860000 - 0x0E892000 | MCM | 1 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/MCM.dll
0x0E920000 - 0x0E931000 | MoonlightNVSE | 200 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/MoonlightNVSE.dll
0x0E950000 - 0x0E956000 | MuzzleFlashFix | 1 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/MuzzleFlashFix.dll
0x0EB10000 - 0x0EB21000 | RealTimeMenus | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/RealTimeMenus.dll
0x0EB40000 - 0x0EC8B000 | ShowOffNVSE | 181 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/ShowOffNVSE.dll
0x0EF90000 - 0x0EFA9000 | VATSLagFix | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/VATSLagFix.dll
0x0EF50000 - 0x0EF5C000 | VanillaPlusParticles | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/VanillaPlusParticles.dll
0x0EF70000 - 0x0EF78000 | VanillaPlusTerrain | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/VanillaPlusTerrain.dll
0x0EFC0000 - 0x0EFC7000 | Viewmodel Shading Fix | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/Viewmodel Shading Fix.dll
0x0EFE0000 - 0x0EFE9000 | ViewmodelShakeFix | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/ViewmodelShakeFix.dll
0x0E600000 - 0x0E669000 | improved_console | 3 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/improved_console.dll
0x0E680000 - 0x0E700000 | jip_nvse | 5730 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/jip_nvse.dll
0x0E710000 - 0x0E754000 | johnnyguitar | 520 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/johnnyguitar.dll
0x0E770000 - 0x0E807000 | kNVSE | 37 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/kNVSE.dll
0x0E8B0000 - 0x0E8B7000 | mlf | 3 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/mlf.dll

0x0E970000 - 0x0E9D8000 | nvse_console_clipboard | 2 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/nvse_console_clipboard.dll
0x0E9F0000 - 0x0EAF5000 | nvse_stewie_tweaks | 975 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/nvse_stewie_tweaks.dll
0x0EEA0000 - 0x0EEAB000 | ui_organizer | 230 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/ui_organizer.dll
0x0F400000 - 0x0F406000 | weapon_lag_fix | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/weapon_lag_fix.dll
0x0F420000 - 0x0F42C000 | zlibUpdate | Unknown | F:/SteamLibrary/steamapps/common/Fallout New Vegas/Data/NVSE/Plugins/zlibUpdate.dll
0x00400000 - 0x0147B000 | FalloutNV | 1.4.0.525 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/FalloutNV.exe
0x18000000 - 0x18068000 | binkw32 | 1.7.3.0 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/binkw32.dll
0x69320000 - 0x693E1000 | libvorbis | 1.3.7.0 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/libvorbis.dll
0x72B60000 - 0x72B81000 | libvorbisfile | 1.3.7.0 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/libvorbisfile.dll
0x0DCC0000 - 0x0DE4E000 | nvse_1_4 | 0.6.4.2 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/nvse_1_4.dll
0x69060000 - 0x69092000 | nvse_steam_loader | 0.6.4.2 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/nvse_steam_loader.dll
0x3B400000 - 0x3B41D000 | steam_api | 7.9.87.40 | F:/SteamLibrary/steamapps/common/Fallout New Vegas/steam_api.dll

Total memory allocated to modules: 263.32 MiB

Install: F:/SteamLibrary/steamapps/common/Fallout New Vegas/

Processed in 1750 ms, printed in 0 ms